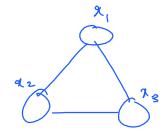
Chapter 13

Factor Graphs and Sum/Max-product Algorithms **

Sunday, August 27, 2017 4:31 PM

This MRF implies the futorization



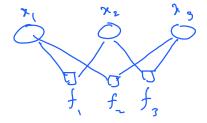
p(x1, x2, x3) & 4(x1, x2, x3)

But suppose we actually want to represent $p(x_1, x_2, x_3) \propto f(x_1, x_2) f(x_2, x_3) f(x_3, x_1)$

els there a way to do this with a graph?

Factor graph.

Two types of nodes:



V: Nariables: 21,22,23

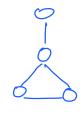
F: factors, fistrits

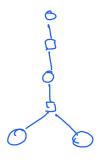
 $p(x_i^m) = \prod_{f \in F} f_i(x_{f_i})$

variable nodes adjacent to f_i

MRF-FG

notes - variable nodes
marinel duques - factor nodes





BN - FG

(CPDs at) factor nodes Note: even if the original MRF 3 not a tree, or the original BN has an MRF which is not a tree, the factor grouph may 87:11 be a tree: that is discarding the types of the notes in FG leads to a free. This is good because] Sum-product for factor tree graphs: factor on 2, subtree asumiz x = x1

Starting steps at leaves:

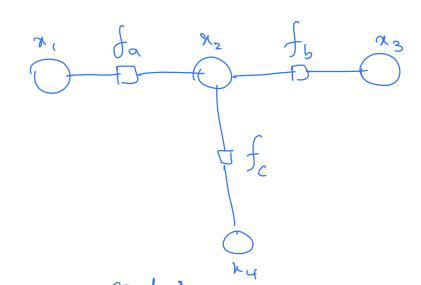
$$f_{x}(x) = f(x)$$

$$m_{2f} = 1$$

Marginal at each node: product of mags it receives

moveginals at all nodes takes twice as much of that of a single node: two mags per link as opposed to one.

Example:



round 1

 $M_{10}(x_1) = 1$

$$\mu_{a2}(x_2) = \sum_{x_1} f_a(x_1) x_2 p_{a}(x_1)$$

$$f_{b2}(x_2) = \sum_{a_3} f_b(x_3)^{a_2} f_{a_3}(x_3)$$

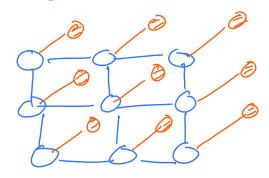
$$M_{3b}(x_3) = 1$$

Sunday, August 27, 2017 6:53 PM

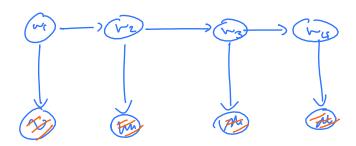
Problem: Identity the most likely configuration: Find a set of values n_1^*, \dots, n_m^* s.t. $P(x_1^*, \dots, x_m^*) \ge P(x_1^m)$ for all x_1^m

Applications.

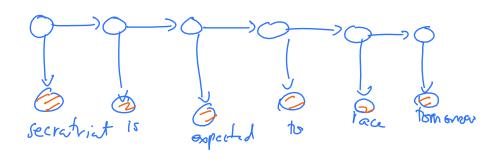
- I mage denoising (Lab 1)



_ Voice recognition



- Part of speech tagging



Do we already know how to poke this?

Finding most probable state for a node:

run sum-product and hid

state with max prob.

Findy most probable configuration for graph: max - product $\chi_{max} = ang max$

May not be the same. y=0 x=1 y=0 0.3 0.4 y=0 max for x y=0 max for y=0

(x,0)=(0,1) mas for (2,2)

Lot's instead by to find max p(x)

max p (m,) = max mox - mox p (m,)

the con use a similar approach to elimination except that Z is replaced with max.

+ Similarly sum-product can be turned to max-product to find max p(x)

+ Here, we pick an arbitrary vost, which does not send any mags. hombr (ar) (II The message from & M (2r) Given the particular value for ar *What is the most likely configuration for the subtree of f * What is the "probability" of this configuration max p(am)= max mf(ar) m(xr) m(xr) > from the value of my that maximizes this sum and messages we find the most likely configuration

+ Finding the maximizing configuration: of factors on 2, subtree assuming For each value of x3, we also record which values of 1, , x2 achieved the max.

at the not, we find x' that achieves the max.

Then we back track and find major mirring values

for all nodes.

 max y p(x) = max

Nate: Why not continue the alg so that we can find at for all nodes just like how we tound it for ar ? We will find maximizing values, but they may belong to different maximizing configurations.

Example: most-likely configuration

$$f_t(T=0) = 0.65$$
 $f_t(T=1) = 0.35$

$$f_a(A=0,T=0) = 0.9$$

 $f_a(A=0,T=1) = 0.5$
 $f_a(A=1,T=0) = 0.1$
 $f_a(A=1,T=1) = 0.5$

$$f_{b}(\beta=0,T=0) = 6.82$$

$$f_{b}(\beta=0,T=1) = 0.15$$

$$f_{b}(\beta=1,T=0) = 0.18$$

$$f_{a}(\beta=1,T=0) = 0.12$$

MAR: max 1 A=1 ->1

$$P_{aT}$$
: $\max_{A} f_{a}(A,T)$
 $T=0 \longrightarrow 0.9 \text{ for } A=0$
 $T=1 \longrightarrow 0.5 \text{ for } A=0 \text{ & } A=1$
 M_{tT} : $\max_{A} f_{t}(T)$
 M_{tT} : $\max_{A} f_{t}(T)$